



Video Games

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Brief Setter:
Edalia Day

Theatre maker, animator, and spoken word artist.

When I was a teenager I used to make point-and-click adventure games and 3D animation for fun. I became an actor professionally, but carried on animating and making games in my spare time.

10 years later I started producing my own theatre productions and experimenting with incorporating animation and video game elements into these shows. Now I write, direct and perform in my own theatre productions and make interactive animations.

These animations are projected around me whilst I perform, operated using video game controllers. I use all of these skills freelancing for other companies as well.

Brief title:
Design your own video game

You will design your own video game, focusing on creating interesting gameplay mechanics. Your focus will be on producing a videogame that satisfies the player, whilst fleshing out the characters, story, music and experience.

No programming knowledge is required, however if you have those skills already there will be the opportunity to use them later.

CREATIVE
BRIEF